

FILE

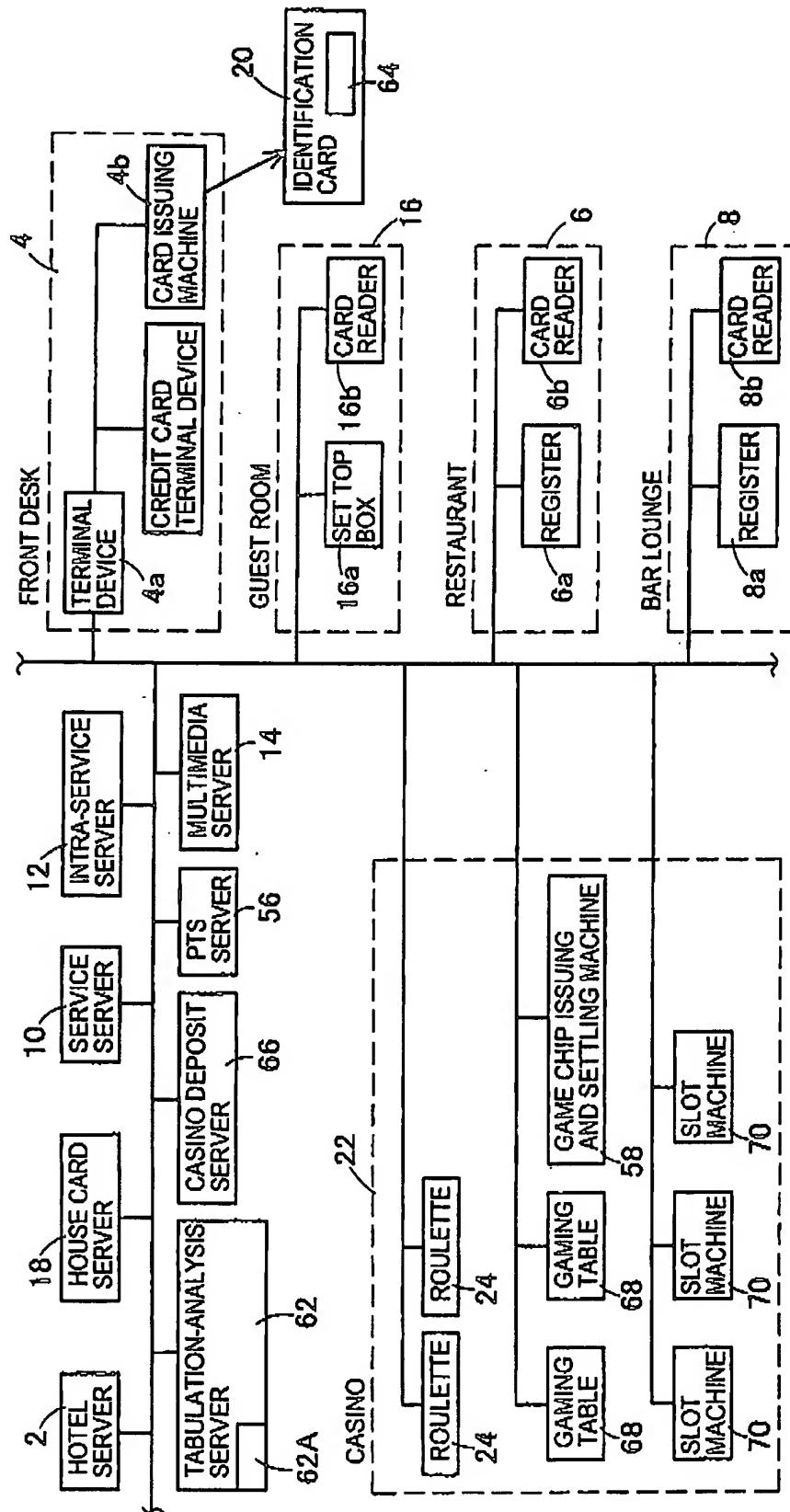


FIG.2(a)

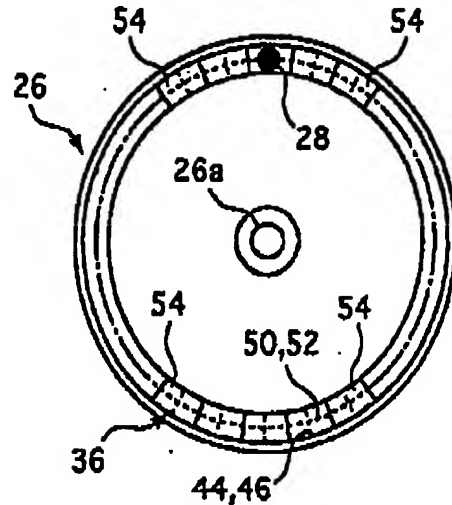


FIG.2(c)

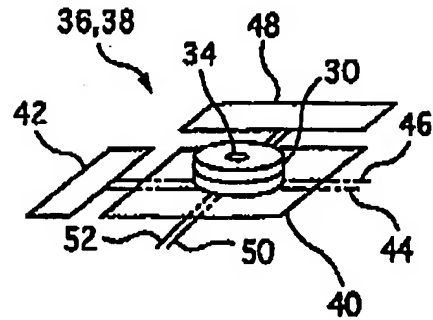


FIG.2(b)

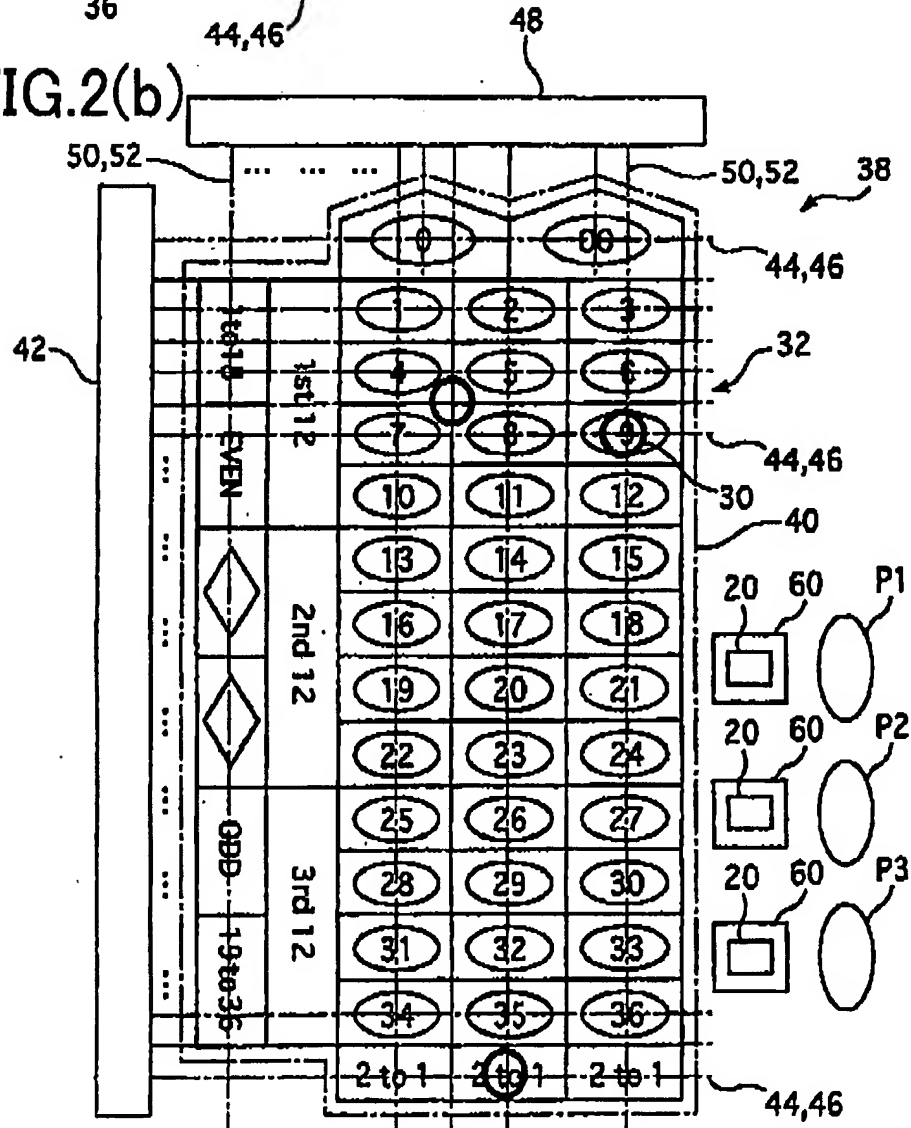






FIG.5(a)

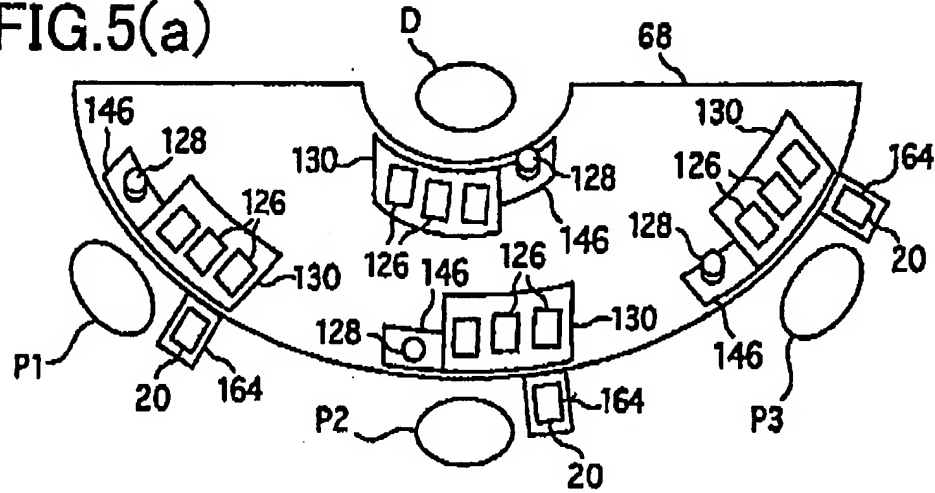


FIG.5(b)

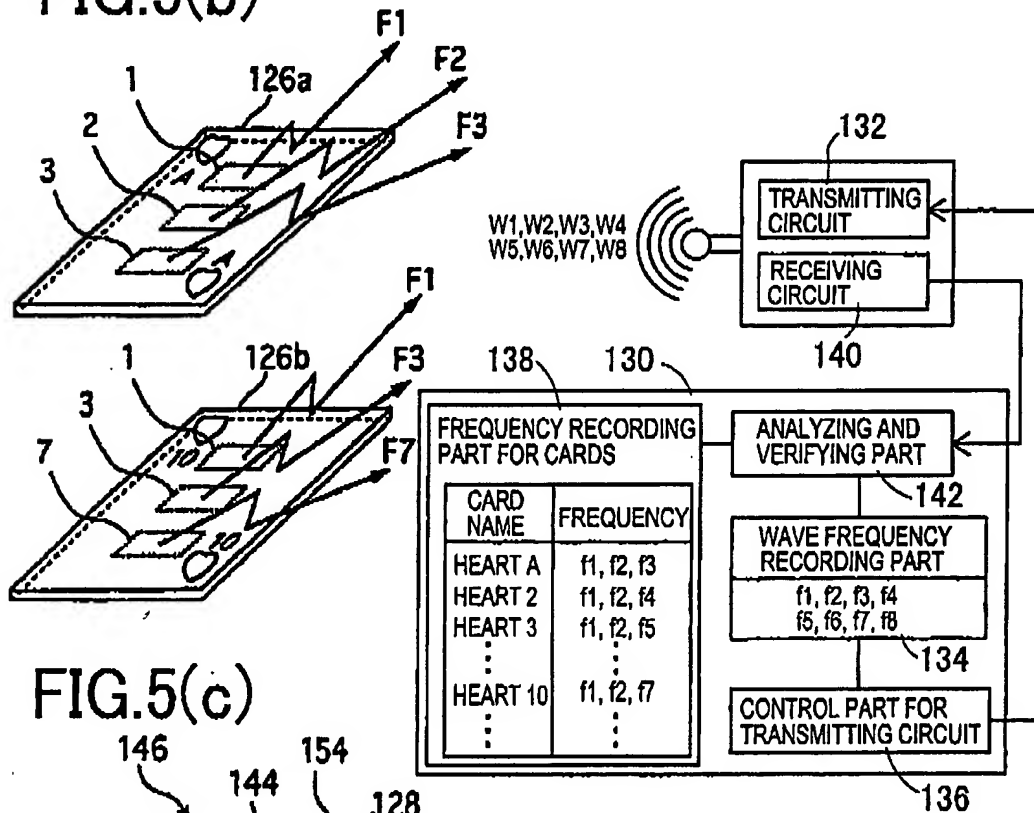


FIG.5(c)

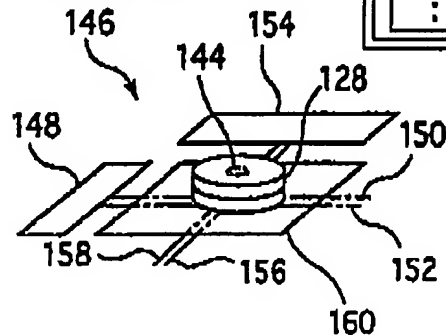


FIG. 6(a)

PTS SERVER 56

PARTICIPANTS	AT START OF GAME		DURING GAME	AT END OF GAME	
	KINDS OF DEALT CARDS	NUMBER OF DEALT CARDS	MOVING HISTORY OF CARDS	KINDS OF HELD CARDS	NUMBER OF HELD CARDS
PARTICIPANT P <sub>1</sub>	♡A, ♢2, ♣5	3	♡A→♡2 ♢2→♣8 ⋮	♡2, ♢8, ♣5	3
PARTICIPANT P <sub>2</sub>	♡7, ♢A, ♣Q	3	♡7→♡2 ♢A→♣9 ⋮	♡2, ♢9, ♣Q	3
PARTICIPANT P <sub>3</sub>	♡5, ♢7, ♣8	3	♡5→♡3 ♢7→♣K ⋮	♡3, ♢K, ♣8	3
DEALER D	♡3, ♢J, ♣2	3	♡3→♡3 ♢J→♣3 ⋮	♡3, ♢3, ♣2	3

PRESENT GAME

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Title: HOTEL MANAGEMENT SYSTEM FOR COMPREHENSIVELY MANAGING USING STATE OF HOTEL FACILITIES INCLUDING CASINO

Inventor: Jun FUJIMOTO

Appln. No.: Unknown

Docket No.: 024016-00075

FIG. 6(b)

PTS SERVER 56

PRESENT GAME	AT START OF GAME		DURING GAME	AT END OF GAME		
	PARTICIPANTS	KINDS OF BETTED GAME CHIPS	NUMBER OF BETTED GAME CHIPS	MOVING HISTORY OF CHIPS	KINDS OF OBTAINED GAME CHIPS	NUMBER OF OBTAINED GAME CHIPS
	PARTICIPANT P <sub>1</sub>	1\$, 10\$	2	TO PARTICIPANT P <sub>2</sub> ⋮	0\$	0
	PARTICIPANT P <sub>2</sub>	1\$	1	1\$ × 3, 10\$ ⋮	1\$ × 3, 5\$, 10\$ × 3	7
	PARTICIPANT P <sub>3</sub>	1\$, 10\$	2	TO PARTICIPANT P <sub>2</sub> ⋮	0\$	0
DEALER D	5\$, 10\$	2	TO PARTICIPANT P <sub>2</sub> ⋮	0\$	0	